

Character Index

Name *Brin*

Stock *Man*

Age *24*

Lifepaths *Born Noble,
Arcane Devotee, Lead to
Noble Court, Court
Sorceress*

Alias *Inscrutable
Young
Sorceress*

Homeland

Features

Beliefs

Belief 1
(F: ○ P: ○ D: ○)

Belief 2
(F: ○ P: ○ D: ○)

Belief 3
(F: ○ P: ○ D: ○) | *I will attain wealth and power by any means, arcane or mundane. But the surest way is to build a famous reputation as a powerful hero!*

Belief Special
(F: ○ P: ○ D: ○)

Instincts

Instinct 1
(F: ○ P: ○ D: ○) | *When danger looms, protect myself with Touch Not Sublime Flesh.*

Instinct 2
(F: ○ P: ○ D: ○) | *When darkness falls, cast Wyrd Light into my staff.*

Instinct 3
(F: ○ P: ○ D: ○) | *Never let them forget I am a noble.*

Traits

Character Traits
*Base Humility
Inscrutable*

Die Traits
*Gifted [CB, pg. 161]
Mark of Privilege
[CB, pg. 155],*

Die Traits (continued)

Relationships

Relationships
*My uncle, the evil
necromancer (minor,
other family, forbid-
den)*

Circles

Named Circles

Enemy Circles

Gear, Possessions and Property

*Finery, shoes, wizard's staff
(sustains Wyrd Light)*



Artha and Epiphanies

Fate
Open-end 6s

12

Persona
+1D per point

17

Deeds
Double dice or
reroll failed dice

10

Epiphany (permanent shade shift)
3 Deeds points, 10 Persona points and 20 Fate points

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Skill

Total Artha Spent (F P D)

Notes, Spells and Other Miscellanea

Spells

Phantasmagoria (Ob 3^, 56 actions), Spirit Servant (Ob 3, 50 actions), Binding (Ob 2, 2 actions), Call of Iron (Ob 3, 2 actions), Wyrd Light (Ob 2, 9 actions), Touch Not Sublime Flesh (see below for stats of new spell)

Touch Not Sublime Flesh

(Ob 3, 3 actions. Anima/Earth, Control, Personal origin, Caster area of effect, Sustained duration. 6 rps): Ignoble, aggressive creatures (and persons) suffer a +2 Ob to attack or lay hands on this sublime flesh.



Skills Being Learned

Aptitude equals 10 minus Stat:
Perception Aptitude ___ | Will Aptitude ___ | Agility Aptitude ___ | Speed Aptitude ___ | Power Aptitude ___ | Forte Aptitude ___

Skill Name

Aptitude Tests toward Aptitude

_____	○	○○○○○ ○○○○●	_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●	_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●	_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●	_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●	_____	○	○○○○○ ○○○○●

Practice Log



Stats

Will $\boxed{5}$ F \bigcirc D \bigcirc
 tests for advancement
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Power $\boxed{3}$ F \bigcirc D \bigcirc
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Agility $\boxed{4}$ F \bigcirc D \bigcirc
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Perception $\boxed{4}$ F \bigcirc D \bigcirc
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Forte $\boxed{5}$ F \bigcirc D \bigcirc
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Speed $\boxed{4}$ F \bigcirc D \bigcirc
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Speed Multiplier: x3.5

Attributes

Health $\boxed{5}$ F \bigcirc D \bigcirc
 tests for advancement
 — Routine: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Reflexes $\boxed{4}$ F \bigcirc D \bigcirc
 Routine: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —
Average of Per, Agl, Spd. Round down. Reflexes advances as the stats do.

Steel $\boxed{6}$ F \bigcirc D \bigcirc
 Routine: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Mortal Wound $\boxed{10}$ F \bigcirc D \bigcirc
 Routine: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —
Average of Power and Forte (plus 6), round down. MW advances as the stats do.

Hesitation $\boxed{5}$
 (Hesitation = 10 - Will exp)

Circles $\boxed{2}$ F \bigcirc D \bigcirc
 tests for advancement
 — Routine: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Reputation F \bigcirc D \bigcirc
 Reputation
 Reputation
 Reputation

Affiliation F \bigcirc D \bigcirc
 Affiliation
 Affiliation
 Affiliation

Resources $\boxed{0}$ F \bigcirc D \bigcirc
 tests for advancement
 — Routine: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Difficult: $\bigcirc\bigcirc\bigcirc\bigcirc$ —
 — Challenge: $\bigcirc\bigcirc\bigcirc\bullet$ —

Tax F \bigcirc D \bigcirc
 Cash
 Funds/Property
 Loans/Debt

PHYSICAL TOLERANCES GRAYSCALE

Tolerance			Su		Li	B7	B8	B9	MW							
Coordinate	B1	B2	B3	B4	B5	B6	B7	B8	B9	B10	B11	B12	B13	B14	B15	B16
Injury	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc

Wound	Penalty	Obstacle Penalties	Wounded Dice	Injury Recovery	Injury Recovery	Injury Recovery
Superficial	+1 Ob/2, -1D/3*					
Light	-1D					
Midi	-2D					
Severe	-3D					
Traumatic	-4D					
Mortal	Incapacitated					

*The first Superficial wound gives a +1 Ob penalty. The second does not give another +1 Ob. If a third Superficial wound is suffered, the obstacle penalty is replaced with a -1D penalty.

Skills

Alchemy $\boxed{2}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Astrology $\boxed{2}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Calligraphy $\boxed{2}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Etiquette $\boxed{3}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Falsehood $\boxed{2}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Family Secret-wise $\boxed{3}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Read $\boxed{2}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Research $\boxed{3}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Rhetoric $\boxed{3}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Sorcery^s $\boxed{4}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Symbology $\boxed{3}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Write $\boxed{2}$ R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

^sThis skill is magical. All 6s explode. R $\bigcirc\bigcirc\bigcirc\bigcirc$
D $\bigcirc\bigcirc\bigcirc\bigcirc$
C $\bigcirc\bigcirc\bigcirc\bullet$

Weapons and Armor

Incidental— 1/2 Mark (round up) Mark— Power stat exponent + Weapon Power exponent.
 Superb— 1.5x Mark (round down)



MELEE	I	M	S	Add	VA	WS	Length
Bare-fisted	$\boxed{2}$	$\boxed{3}$	$\boxed{4}$	2	-	F	Shortest
Staff	$\boxed{3}$	$\boxed{5}$	$\boxed{7}$	2	-	F	Long
	\square	\square	\square				
	\square	\square	\square				
	\square	\square	\square				

Clumsy Weight _____
 STEALTHY: _____
 PERCEPTION: _____
 SPEED: _____
 AGILITY: _____

Missile Weapons

I M S VA ammunition

Range Dice: Optimal _____ Extreme _____ | DOF: I _____ M _____ S _____

I M S VA ammunition

Range Dice: Optimal _____ Extreme _____ | DOF: I _____ M _____ S _____

Armor

Dice	Location	Type
$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$	Head	_____
$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$	Torso	_____
$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$	Right Arm	_____
$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$	Left Arm	_____
$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$	Right Leg	_____
$\bigcirc\bigcirc\bigcirc\bigcirc\bigcirc$	Left Leg	_____
$\bigcirc\bigcirc\bigcirc\bigcirc$	Shield	_____